

Matita's User Interaction

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History

Input

- Ambiguity support

- Tinycals

- UTF-8 support

Output

- MathML & friends

- Proof rendering

- GtkMathView

- Graphs

Metadata

- What's interesting about formal proofs?

History

Matita was born from a rib of the MoWGLI project (Coq's library on the web)

- ▶ Web standards:
 - ▶ XML for CIC terms
 - ▶ MathML for content/presentation
 - ▶ CicBrowser (for the library)
- ▶ Natural language presentation of proof terms
- ▶ Ambiguity manager
- ▶ Searching facilities

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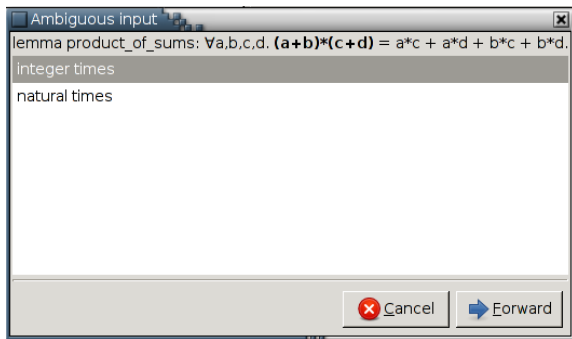
Graphs

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What's interesting about formal proofs?

Ambiguity manager

Operators and names can be overloaded. The intended interpretation is chosen among the valid ones interactively.

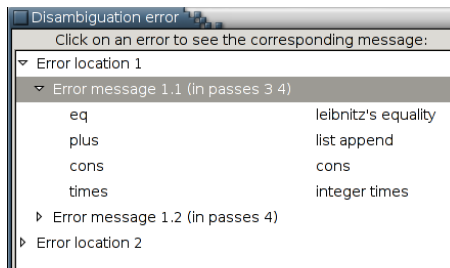


User's preferences are recorded in the script, and kept into account when interpreting the following commands.

Ambiguity manager: errors

Multiple interpretation also means multiple errors:

- ▶ Error messages must be equipped with the interpretation that generated them
- ▶ Spurious errors must be hidden
 - ▶ Many notions of “spurious”
 - ▶ The implemented one: located in a sub-formula that admits a valid interpretation



Disambiguation error

Click on an error to see the corresponding message:

- ▼ Error location 1
 - ▼ Error message 1.1 (in passes 3 4)

eq	leibnitz's equality
plus	list append
cons	cons
times	integer times
 - ▶ Error message 1.2 (in passes 4)
- ▶ Error location 2

interpretation "list append" 'plus x y

lemma example:

$\forall a, b, c, x, y. a + b = 2 * a :: b.$

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Tinycals: history

Original aim: make proof structuring/refactoring less painful.

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```
theorem associative_Ztimes: associative Z Ztimes.
unfold associative .
intros .
elim x.
simplify .
  reflexivity .
elim y.
simplify .
  reflexivity .
elim z.
simplify .
  reflexivity .
change with
(pos (pred ((S (pred ((S n) * (S n1)))) * (S n2))) =
 pos (pred ((S n) * (S (pred ((S n1) * (S n2))))))).
rewrite < S_pred.
rewrite < S_pred.
rewrite < assoc.times.
  reflexivity .
apply lt_O.times_S_S .
apply lt_O.times_S_S .
change with
(neg (pred ((S (pred ((S n) * (S n1)))) * (S n2))) =
 neg (pred ((S n) * (S (pred ((S n1) * (S n2))))))).
rewrite < S_pred.
rewrite < S_pred.
rewrite < assoc.times.
  reflexivity .
```

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apply lt_O.times_S_S .
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elim z.
simplify .
  reflexivity .
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 pos(pred ((S n) * (S (pred ((S n1) * (S n2))))))).
rewrite < S_pred.
rewrite < S_pred.
rewrite < assoc.times.
  reflexivity .
apply lt_O.times_S_S .
apply lt_O.times_S_S .
elim y.
simplify .
  reflexivity .
elim z.
...

```

Tinycals: what about indentation?

Indentation looks like a cheap solution

```
theorem associative_Ztimes : associative Z Ztimes.
unfold associative . intros . elim x.
  simplify . reflexivity .
  elim y.
    simplify . reflexivity .
    elim z.
      simplify . reflexivity .
      change with
        (pos (pred ((S (pred ((S n) * (S n1)))) * (S n2))) =
         pos (pred ((S n) * (S (pred ((S n1) * (S n2))))))).
        rewrite < S_pred.rewrite < S_pred.rewrite < assoc.times. reflexivity .
        apply lt_O.times_S_S . apply lt_O.times_S_S .
      change with
        (neg (pred ((S (pred ((S n) * (S n1)))) * (S n2))) =
         neg (pred ((S n) * (S (pred ((S n1) * (S n2))))))).
        rewrite < S_pred.rewrite < S_pred.rewrite < assoc.times. reflexivity .
        apply lt_O.times_S_S . apply lt_O.times_S_S .
    elim z.
      simplify . reflexivity .
      change with
        (neg (pred ((S (pred ((S n) * (S n1)))) * (S n2))) =
         neg (pred ((S n) * (S (pred ((S n1) * (S n2))))))).
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      change with
        (pos (pred ((S (pred ((S n) * (S n1)))) * (S n2))) =
         pos (pred ((S n) * (S (pred ((S n1) * (S n2))))))).
        rewrite < S_pred.rewrite < S_pred.rewrite < assoc.times. reflexivity .
        apply lt_O.times_S_S . apply lt_O.times_S_S .
    elim y.
```

...

Tinycals

Indentation only “suggests” the structure of a proof

- ▶ but it's not checked by the system

Why there were no tacticals?

- ▶ Hard to build a huge proof in one go with the executed=locked interaction style
- ▶ We are lazy, refactoring costs time
- ▶ Read a proof made with tacticals is harder

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The trick

- ▶ De-structured syntax
 - ▶ NO: $\langle T \rangle ::= \text{"["} \langle T \rangle \text{"} \mid \dots$
 - ▶ YES: $\langle T \rangle ::= \text{"["} \mid \text{"["} \mid \text{"["} \mid \dots$

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The trick

- ▶ De-structured syntax
 - ▶ NO: $\langle T \rangle ::= \text{“}[”} \langle T \rangle \text{“]”} \langle T \rangle \text{“]”} \mid \dots$
 - ▶ YES: $\langle T \rangle ::= \text{“}[”} \mid \text{“]”} \mid \text{“]”} \mid \dots$
- ▶ Small step semantics
 - ▶ “balancing” has to be managed by the semantics, since the grammar is now weaker

Tinycals: syntax

$\langle S \rangle ::=$
 $\langle B \rangle$
 | $"."$
 | $";"$

 | $"["$
 | $"|$
 | $i_1, \dots, i_n ":"$
 | $"*:"$
 | $"\text{skip}"$
 | $"]"$

 | $"\text{focus}" [g_1; \dots; g_n]$
 | $"\text{done}"$

$\langle L \rangle ::=$
 $\langle S \rangle$
 | $\langle S \rangle \langle S \rangle$

 $\langle B \rangle ::=$
 $\langle T \rangle$
 | $"\text{try}" \langle B \rangle$
 | $"\text{repeat}" \langle B \rangle$
 | $\langle B \rangle ";" \langle B \rangle$
 | $\langle B \rangle ";" [" \langle B \rangle "|" \dots "|" \langle B \rangle "]"$

 $\langle T \rangle ::=$ $"\text{apply}"$
 | $"\text{rewrite}"$
 | \dots

Tinycals: semantics (1/6)

```
type  $\xi$       (* proof status *)  
type goal  
val apply_tac :  $\langle B \rangle \rightarrow \xi \rightarrow \text{goal} \rightarrow \xi \times \text{goal list} \times \text{goal list}$ 
```

Tinycals: semantics (2/6)

$task$	$=$	$int \times (0\ goal \mid C\ goal)$	(task)
Γ	$=$	$task\ list$	(context)
τ	$=$	$task\ list$	("todo" list)
κ	$=$	$task\ list$	(dot's continuation)
tag	$=$	$B \mid F$	(stack level tag)
$stack$	$=$	$(\Gamma \times \tau \times \kappa \times tag)\ list$	(context stack)
$code$	$=$	$\langle S \rangle\ list$	(statements)
$status$	$=$	$code \times \xi \times stack$	(evaluation status)

Tinycals: semantics (3/6)

$$\langle \langle B \rangle :: c, \xi, \langle \Gamma, \tau, \kappa, t \rangle :: S \rangle \longrightarrow \langle c, \xi_n, S' \rangle$$

where $[g_1; \dots; g_n] = \text{get_O_goals_in_tasks_list}(\Gamma)$

$$\text{and } \begin{cases} \langle \xi_0, G_0^o, G_0^c \rangle = \langle \xi, [], [] \rangle \\ \langle \xi_{i+1}, G_{i+1}^o, G_{i+1}^c \rangle = \langle \xi_i, G_i^o, G_i^c \rangle & g_{i+1} \in G_i^c \\ \langle \xi_{i+1}, G_{i+1}^o, G_{i+1}^c \rangle = \langle \xi', (G_i^o \setminus G^c) \cup G^o, G_i^c \cup G^c \rangle & \notin \\ \text{where } \langle \xi', G^o, G^c \rangle = \text{apply_tac}(\langle B \rangle, \xi_i, g_{i+1}) \end{cases}$$

and $S' = \langle \Gamma', \tau', \kappa', t \rangle :: \text{close_tasks}(G_n^c, S)$

and $\Gamma' = \text{mark_as_handled}(G_n^o)$

and $\tau' = \text{remove_tasks}(G_n^c, \tau)$

and $\kappa' = \text{remove_tasks}(G_n^c, \kappa)$

$$\langle “;” :: c, \xi, S \rangle \longrightarrow \langle c, \xi, S \rangle$$

Tinycals: semantics (4/6)

$$\langle \text{"skip"} :: c, \xi, \langle \Gamma, \tau, \kappa, t \rangle :: S \rangle \longrightarrow \langle c, \xi, S' \rangle$$

where $\Gamma = [\langle j_1, C \ g_1 \rangle; \dots; \langle j_n, C \ g_n \rangle]$

and $G^c = [g_1; \dots; g_n]$

and $S' = \langle [], \text{remove_tasks}(G^c, \tau), \text{remove_tasks}(G^c, \kappa), t \rangle$
 $:: \text{close_tasks}(G^c, S)$

$$\langle \text{"."} :: c, \xi, \langle \Gamma, \tau, \kappa, t \rangle :: S \rangle \longrightarrow \langle c, \xi, \langle [l_1], \tau, [l_2; \dots; l_n] \cup \kappa, t \rangle :: S \rangle$$

where $\text{get_O_tasks}(\Gamma) = [l_1; \dots; l_n]$

$$\langle \text{"."} :: c, \xi, \langle \Gamma, \tau, l :: \kappa, t \rangle :: S \rangle \longrightarrow \langle c, \xi, \langle [l], \tau, \kappa, t \rangle :: S \rangle$$

where $\text{get_O_tasks}(\Gamma) = []$

Tinycals: semantics (5/6)

$$\langle \text{"["} :: c, \xi, \langle [l_1; \dots; l_n], \tau, \kappa, t \rangle :: S \rangle \longrightarrow \langle c, \xi, S' \rangle$$

when *renumber_branches* ($[l_1; \dots; l_n]$) = $[l'_1; \dots; l'_n]$

and $S' = \langle [l'_1], [], [], B \rangle :: \langle [l'_2; \dots; l'_n], \tau, \kappa, t \rangle :: S$

$$\langle \text{"["} :: c, \xi, \langle \Gamma, \tau, \kappa, B \rangle :: \langle [l_1; \dots; l_n], \tau', \kappa', t' \rangle :: S \rangle \longrightarrow \langle c, \xi, S' \rangle$$

where $S' = \langle [l_1], \tau \cup \text{get_O_tasks}(\Gamma) \cup \kappa, [], B \rangle :: \langle [l_2; \dots; l_n], \tau', \kappa', t' \rangle :: S$

$$\langle i_1, \dots, i_n \text{"::"} :: c, \xi, \langle [l], \tau, [], B \rangle :: \langle \Gamma', \tau', \kappa', t' \rangle :: S \rangle \longrightarrow \langle c, \xi, S' \rangle$$

where *unhandled*(l)

and $\forall j = 1 \dots n, \quad \exists l_j = \langle j, s_j \rangle, \quad l_j \in l :: \Gamma'$

and $S' = \langle [l_1; \dots; l_n], \tau, [], B \rangle :: \langle (l :: \Gamma') \setminus [l_1; \dots; l_n], \tau', \kappa', t' \rangle :: S$

Tinycals: semantics (6/6)

$$\langle \text{"* :"} :: c, \xi, \langle [I], \tau, [], B \rangle :: \langle \Gamma', \tau', \kappa', t' \rangle :: S \rangle \longrightarrow \langle c, \xi, S' \rangle$$

where *unhandled*(*I*)

and $S' = \langle I :: \Gamma', \tau, [], B \rangle :: \langle [], \tau' \cup \text{get_O_tasks}(\Gamma) \cup \kappa, \kappa', t' \rangle :: S$

$$\langle \text{"["} :: c, \xi, \langle \Gamma, \tau, \kappa, B \rangle :: \langle \Gamma', \tau', \kappa', t' \rangle :: S \rangle \longrightarrow \langle c, \xi, S' \rangle$$

where $S' = \langle \tau \cup \text{get_O_tasks}(\Gamma) \cup \Gamma' \cup \kappa, \tau', \kappa', t' \rangle :: S$

$$\langle \text{"focus"} [g_1; \dots; g_n] :: c, \xi, \langle \Gamma, \tau, \kappa, t \rangle :: S \rangle \longrightarrow \langle c, \xi, S' \rangle$$

where $g_i \in \text{get_O_goals_in_status}(S)$

and $S' = \langle \text{mark_as_handled}([g_1; \dots; g_n]), [], [], F \rangle$
 $:: \text{close_tasks}(\langle \Gamma, \tau, \kappa, t \rangle :: S)$

$$\langle \text{"done"} :: c, \xi, \langle [], [], [], F \rangle :: S \rangle \longrightarrow \langle c, \xi, S \rangle$$

Demo: `property_sigma.ma`

demo

What about **try**, **repeat**, . . .

Consider $\Gamma = [l_1; l_2]$ and the command **try** (tac1; tac2).

Think of the (unfortunate) case in which tac1 on l_1 instantiates l_2 .

Then, if tac2 fails on l_1 but has success on l_2 , what is the expected semantics?

- ▶ for sure **try** (tac1; tac2) should have no effect on l_1
- ▶ but the system already displayed some progress on l_1
- ▶ and skipping tac1 on l_1 may change the result of tac1 on l_2

The (right?) types for tactics

Matita 0.5 adopted a conservative type for tactics

- ▶ $\text{tac} : \text{goal} * \text{status} \rightarrow \text{goal list} * \text{status}$

Matita 1.0 (will) unifies the type of tactics and tacticals

- ▶ $\text{tac} : \text{goal list} * \text{status} \rightarrow \text{goal list} * \text{status}$

We then have

- ▶ $\text{focus} : \text{tactic} \rightarrow \text{goal} \rightarrow \text{old_tactic}$
- ▶ $\text{distribute} : \text{old_tactic} \rightarrow \text{tactic}$

Gain

- ▶ **auto** on a cluster of dependent goals
- ▶ high-level management commands (postpone, regroup, clusterize)
- ▶ eases the implementation of some declarative idioms

History

Input

Ambiguity support

Tinycals

UTF-8 support

Output

MathML & friends

Proof rendering

GtkMathView

Graphs

Metadata

What's interesting about formal proofs?

UTF-8: input

Displaying UTF-8 is easy. What's hard is a comfortable input of UTF-8.

name	input	result
\TeX	\Rightarrow	\Rightarrow
	\alpha	α
Ligatures	=>	\Rightarrow
	->	\rightarrow
Alternatives	a	α a
	P	Π \mathcal{P} \mathbb{P}
Memory	x	last alternative for x you used

Demo: utf8.ma

demo

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MathML

Mathematical Markup Language (MathML) is an XML language for describing mathematical content and its presentation.

- ▶ (UTF-8) symbols
- ▶ 2-D notations
- ▶ Colors

2-D notations

?5

$a : \mathbf{N}$

$b : \mathbf{N}$

$n : \mathbf{N}$

$$(a+b)^n = \sum_{k \leq n} \binom{n}{k} \cdot a^{(n-k)} \cdot b^k$$

OMDoc

OMDoc (Open Mathematical Documents) is a semantic markup format for mathematical documents.

OMDoc allows for mathematical expressions on three levels:

Object level formulae, written in Content MathML, OpenMath or similar

Statement level definitions, theorems, proofs, examples . . .

Theory level A theory is a set of contextually related statements

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Natural language output (and input) (1/2)

Proof times_n_Sm

Thesis:

$\forall n:\text{nat}.\forall m:\text{nat}.n+n*m=n*S\ m$

(times_n_Sm)

Assume $n:\text{nat}$

Assume $m:\text{nat}$

we proceed by induction on n

to prove $n+n*m=n*S\ m$

Case $0 \Rightarrow$

the thesis becomes $0+0*m=0*S\ m$

by (refl_eq _ _)

we conclude $0=0$

that is equivalent to $0+0*m=0*S\ m$

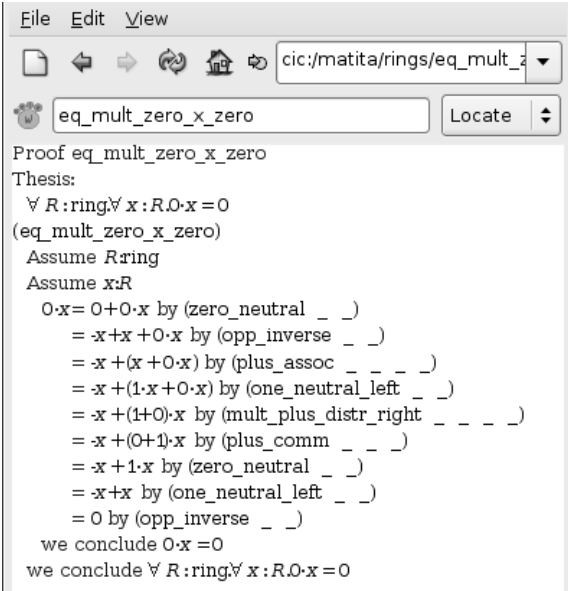
Case $S\ n1:\text{nat} \Rightarrow$

the thesis becomes $S\ n1+S\ n1*m=S\ n1*S\ m$

by induction hypothesis we know

(H) $n1+n1*m=n1*S\ m$

Natural language output (and input) (2/2)

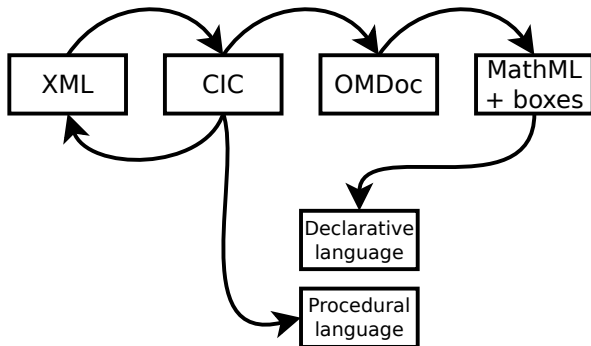


The screenshot shows a window titled "File Edit View" with a toolbar containing icons for file operations and navigation. The address bar shows the path "cic:/matita/rings/eq_mult_z". Below the address bar is a search bar containing "eq_mult_zero_x_zero" and a "Locate" button. The main text area displays the following proof:

```
Proof eq_mult_zero_x_zero
Thesis:
   $\forall R : \text{ring}. \forall x : R. 0 \cdot x = 0$ 
(eq_mult_zero_x_zero)
  Assume Rring
  Assume x:R
     $0 \cdot x = 0 + 0 \cdot x$  by (zero_neutral _ _)
     $= -x + x + 0 \cdot x$  by (opp_inverse _ _)
     $= -x + (x + 0 \cdot x)$  by (plus_assoc _ _ _ _)
     $= -x + (1 \cdot x + 0 \cdot x)$  by (one_neutral_left _ _)
     $= -x + (1 + 0) \cdot x$  by (mult_plus_distr_right _ _ _ _)
     $= -x + (0 + 1) \cdot x$  by (plus_comm _ _ _)
     $= -x + 1 \cdot x$  by (zero_neutral _ _)
     $= -x + x$  by (one_neutral_left _ _)
     $= 0$  by (opp_inverse _ _)
  we conclude  $0 \cdot x = 0$ 
we conclude  $\forall R : \text{ring}. \forall x : R. 0 \cdot x = 0$ 
```

Navigation icons are visible at the bottom right of the window.

Transformations



demo

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MathML widget

GtkMathView is a C++ rendering engine for MathML.
<http://helm.cs.unibo.it/mml-widget/>

Gives us, in addition to MathML rendering:

- ▶ Semantic selection
- ▶ Point and click
- ▶ Hypertext
- ▶ Alternative notations

Point and click

?19 |2: ?17

$a : \mathbf{N}$

$b : \mathbf{N}$

$n : \mathbf{N}$

$m : \mathbf{N}$

$$\text{IH} : (a+b)^m = \sum_{k \leq m} \binom{m}{k} \cdot a^{(m-k)} \cdot b^k$$

$$\begin{aligned} & (a+b) \cdot \sum_{k \leq m} \binom{m}{k} \cdot a^{(m-k)} \cdot b^k \\ &= \binom{S\ m}{S\ m} \cdot a^{(S\ m - S\ m)} \cdot b^{(S\ m)} + \sum_{k \leq m} \binom{S\ m}{k} \cdot a^{(S\ m - k)} \cdot b^k \end{aligned}$$

Check

$\beta\delta\zeta$ -reduce

Apply tactic

Normalize

Simplify

Weak head

Hyperlink to cic:/matita/nat/minus/minus.con

demo

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What's interesting about formal proofs?

Directed graphs

Some data can be displayed by means of a directed graph:

- ▶ coercions
- ▶ dependencies between scripts
- ▶ dependencies between developments

Graphviz (dot) can generate “click-able” graphs

demo

Non-directed graphs

“Equivalence” classes can be displayed by means of a graph:

- ▶ unification hints

demo

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What's interesting about formal proofs?

Metadata (or machine understandable data)

- ▶ Last year I was hired by “mathematicians” to formalize **their** mathematics!
- ▶ They never asked: “Was my theorem OK?”
- ▶ But they asked me a lot of questions that Matita was (and still is) unable to answer to

Data

What can Matita do with proof terms?

- ▶ Search
- ▶ Dependencies
- ▶ ... nothing more ...

Demo: deps-search.ma

demo

What's next?

What will be dropped/kept/improved in Matita 1.0?

- ▶ Improved: tactics, tinycals and proof language (all small step)
- ▶ Improved: script file format (richer, with hyperlinks)
- ▶ Dropped: proof rendering (plugin)
- ▶ Dropped: MathML (plugin?)
- ▶ Dropped: XML (as the primary storage format)
- ▶ Kept (re-implemented): semantic selection, proof by click
- ▶ Kept: graphs

Thanks

Thanks!